HOUSE BILL 127

C76lr1327 HB 59/15 – W&M CF SB 311 By: Delegates Reznik, Buckel, Ebersole, Frush, Glass, Glenn, Grammer, Holmes, Hornberger, C. Howard, Kipke, Lam, Luedtke, Pendergrass, Valderrama, West, and K. Young Introduced and read first time: January 20, 2016 Assigned to: Ways and Means Committee Report: Favorable with amendments House action: Adopted Read second time: February 23, 2016 CHAPTER AN ACT concerning Criminal Law - Gaming - Home Games FOR the purpose of allowing an individual who is at least a certain age to conduct a home game involving wagering if the home game is conducted in a certain manner; and generally relating to gaming. BY adding to Article - Criminal Law Section 12–115 Annotated Code of Maryland (2012 Replacement Volume and 2015 Supplement) SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows: Article - Criminal Law 12-115.NOTWITHSTANDING ANY OTHER PROVISION OF THIS ARTICLE, AN INDIVIDUAL WHO IS AT LEAST 21 YEARS OLD MAY CONDUCT A HOME GAME INVOLVING WAGERING

EXPLANATION: CAPITALS INDICATE MATTER ADDED TO EXISTING LAW.

[Brackets] indicate matter deleted from existing law.

<u>Underlining</u> indicates amendments to bill.

IF THE HOME GAME:

1

2

3

4

5

6

7

8

9

10

11 12

13

14

15

16

17

Strike out indicates matter stricken from the bill by amendment or deleted from the law by amendment.

October 1, 2016.

24

1	(1) IS LIMITED TO MAH JONG OR A CARD GAME;
2	(2) IS CONDUCTED NOT MORE THAN ONCE A WEEK:
3 4	(I) IN THE PLACE OF RESIDENCE OF AN INDIVIDUAL WHO MAY ALSO PARTICIPATE AS A PLAYER IN THE HOME GAME; OR
5 6	(II) IN A COMMON AREA OF A RESIDENTIAL PROPERTY THAT IS RESTRICTED TO RESIDENTS WHO ARE AT LEAST 55 YEARS OLD;
7 8	(3) ALLOWS A PLAYER TO COMPETE DIRECTLY AGAINST ONE OR MORE OTHER PLAYERS WHO SHARE A PREEXISTING SOCIAL RELATIONSHIP;
9 10 11	(4) DOES NOT ALLOW AN INDIVIDUAL TO BENEFIT FINANCIALLY IN ANY WAY, DIRECTLY OR INDIRECTLY, OTHER THAN FROM THE WINNINGS ACCRUED BY PARTICIPATING AS A PLAYER IN THE GAME;
12	(5) DOES NOT INVOLVE:
13 14	(I) A PLAYER'S USE OF AN ELECTRONIC DEVICE THAT CONNECTS TO THE INTERNET;
15	(II) THE USE OF PAID PUBLIC ADVERTISING OR PROMOTIONS;
16 17	(III) THE CHARGING OF A FEE FOR ADMISSION, A SEAT, ENTERTAINMENT, OR FOOD AND DRINK OR ANY OTHER FEE; OR
18 19	(IV) THE USE OF ANY MONEY EXCEPT MONEY USED FOR WAGERING; AND
20 21 22	(6) HAS A LIMIT OF \$2,000 \$500 ON THE TOTAL AMOUNT OF MONEY OR. TOKENS REPRESENTING MONEY, OR ANY OTHER THING OR CONSIDERATION OF VALUE THAT MAY BE WAGERED BY ALL PLAYERS DURING ANY 24-HOUR PERIOD.
23	SECTION 2. AND BE IT FURTHER ENACTED, That this Act shall take effect